Mail Plane

Value: £2,000
Platform: MB Vectrex
Version: Western
Original release: late 1983



Virtual Bowling

Value: £600–800
Platform: Nintendo Virtual Boy
Version: Japanese
Original release: 22/12/1995
Developer/publisher: Athena/Nintendo

Athena's only game for the Virtual Boy is exceptionally rare and highly sought after. Like *Gundam Dimension Battle* the game was made and sold in very small quantities and as the platform steadily increases in popularity, more and more collectors push the price up. Incidentally the price here would pale into significance should prototypes such as *VB Wario Land* and *Mario Adventure*, which were never released, appear on the market.







Snatcher

Value: £90–110
Platform: Sega Mega-CD
Version: UK
Original release: 12/1994
Developer/publisher: Konami

Hideo Kojima's excellent prequel to Policenauts earned its only English language release on the Mega-CD. Gripping, extremely sought after, especially in its UK guise, the plot gives more than a respectful nod to 'Blade Runner'. This is a Konami/Kojima-san collector's must-have and, alongside *Lunar*, the main reason to invest in the native hardware.



Dragon Ball GT: Final Bout

Value: £100–120
Platform: PlayStation
Version: US
Original release: 10/07/1997
Developer/publisher: Bandai

Inexplicably this terrible game continues to appear on the market and consistently demands very high prices. A sealed copy sold for $400 recently. Limited to 10,000 copies the game is a cult classic due to the anime tie-in and apparent Japanese popularity. Evidence that very poor games will sell way above their gameplay's worth if the conditions are right. The Japanese version is worth a fraction of this version.

