

Ultimate Mortal Kombat 3



Saturn

War Gods



Arcade

Panzer Dragoon Zwei II



Saturn

NBA Shoot Out



PlayStation

# GAMEPRO

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**92**



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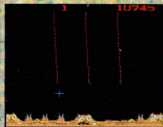
## Arcade Classics

By Tommy Glide

Want wave after wave of action with Centipede and Missile Command? Then look here, but don't bother with Pong.

Centipede is a shooting pleasure. All the spiders and scorpions remain intact; likewise, the colorful graphics and the blasting sound effects have been accurately reproduced. Missile Command, however, looks and sounds like the Atari 2600 version. Pong gives you a tough computer opponent, but it's the same black-and-white blips that quickly get boring.

Centipede alone is not reason enough to pick this game up. But if you're a sucker for the classics, you get a good variety of games on this cart.



**PROTIP:** In *Missile Command*, don't target missiles headed for cities that are already destroyed.



**PROTIP:** It's easy to pick off centipedes when they're coming down the side of the screen in a row.

### Game Gear Game Profile Arcade Classics by Sega

Graphics	Sound	Control	Fun/Factor	Challenge
3.0	3.5	3.5	4.0	Adjustable
\$29.99	2 players (alternating)			
4 megs	Multiple views			
Available now	ESRB rating: Kids to Adults			
Shooter/Pong				

## Waterworld

By Sir Garnabus

As the cannon-bearing Mariner from the movie, you patrol the waters of the future, shooting enemy jet-skis and boats. That



**PROTIP:** Keep moving to avoid being hit from behind by Smokers.



**PROTIP:** Circle around the outside of the Atolls. Smokers converge on the center, making it a major collision site.

is, if the game's slow controls and bad collision detection don't stop you first.

Repetitive sights pollute the water. Identical enemies and victims appear in every level. *Waterworld* is a 3D game, but a distant sunset provides the only background, which neutralizes the effect. Generic cannon fire and pingy warning sounds blend with synthesized sax and keyboard music.

A bad film makes for an even worse game in this boring shooter. *Waterworld* is a Virtual Boy's wet-nightmare.

### Virtual Boy Game Profile Waterworld by Ocean

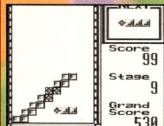
Graphics	Sound	Control	Fun/Factor	Challenge
2.5	3.0	2.5	2.0	Intermediate
\$59.95	Behind-the-boat view			
16 megs	Infinite levels			
Available now	ESRB rating: Kids to Adults			
9 players				

## Tetris Blast

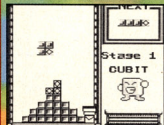
By Coach Kyle

Nintendo adds new twists to its classic puzzler to make it better than ever. As in earlier versions of Tetris, you position blocks as they fall into a vertical shaft. A new Fight mode adds cute enemies who sabotage your efforts. Also new are mega bombs, which destroy enemies and rows of blocks. These new features add intrigue to what was already a fun concept.

The familiar Tetris graphics are better and sharper than ever, especially with the Super Game Boy backgrounds. The sounds are also more varied than in previous games. The controls are better, too, because now you can easily slide blocks once they land. Add varied difficulty settings and Training mode, and Tetris Blast is a blast.



**PROTIP:** Use your slide move to fill in awkward holes beneath overhanging blocks.



**PROTIP:** Group four bombs to make a mega bomb.

### Game Boy Game Profile Tetris Blast by Nintendo

Graphics	Sound	Control	Fun/Factor	Challenge
4.5	4.5	5.0	5.0	Adjustable
\$29.95	2 players (with Game Link Cable)			
4 megs	Side view			
Available now	ESRB rating: Kids to Adults			
Puzzle				

## College Slam

By Greasy Gus

*College Slam*, the world's biggest rip-off of NBA Jam, is now (barely) a Game Boy cart.

Like the 16-bit titles of the same name, it's two-on-two hoops with a Practice mode



**PROTIP:** Don't trap yourself between your opponent and the sideline. The computer usually steals the ball.



**PROTIP:** If you have a solid point guard, use him for all the three-pointers.

added – but there's no difficulty setting, and the computer plays a physical game.

Both the graphics and sound suffer. While the stiff sprites are good-sized, the weak color palette makes it easy to conflate the characters with the opposition. The music is okay, but the effects are weak.

The player control is decent, but it's annoying to use the Start button for Turbo. In brief, don't play ball on this court.

### Game Boy Game Profile College Slam by Accolade

Graphics	Sound	Control	Fun/Factor	Challenge
2.5	2.0	2.5	2.0	Intermediate
\$29.99	Side view			
4 megs	Multiscrolling			
Available now	Passports			
2-on-2 basketball	ESRB rating: Kids to Adults			
1 player				
44 college teams				

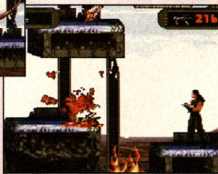


# Quick Hits

## Phoenix 3 3DO



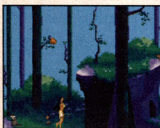
You've seen this side-scrolling Blackthorne action before. Phoenix 3 presents a decent sci-fi setting for walk-n-shoot alien blasting. The graphics are detailed, but the characters have choppy movements. Gushy sound effects and extreme gore when the aliens explode are the best features. Not bad,



but nothing new, either. (By Studio 3DO)

Graphics	Sound	Control	Fun/Factor	Challenge
3.5	4.0	3.0	3.0	Adjustable

## Pocahontas Genesis



Animation fans and younger players will love this gentle, slow-moving game. Lithe Pocahontas walks and swims through gorgeous pastoral settings, helping her animal friends and absorbing their powers. Easy puzzles provide the challenge but gameplay is not as exuberant as Disney's Aladdin. Pocahontas is good Disney fun for novices. (By Disney Interactive)

Graphics	Sound	Control	Fun/Factor	Challenge
4.0	3.0	3.5	3.5	Beginner

## Doom 3DO



Doom lands on the 3DO with a thud. This version is awful, if just for the fact that you can only get fluid gameplay by shrinking the window to the size of a stamp – any bigger and the picture gets so choppy, it's unplayable. The sound and controls are average, but this is the worst console version of Doom so far. (By Art Data Interactive)

Graphics	Sound	Control	Fun/Factor	Challenge
2.0	2.0	1.0	1.5	Adjustable

## The Chessmaster 3D PlayStation



Chessmaster is a challenging but dreary take on the classic strategy game. The slow CD access time and inaccurate controls are vexing, but chess fans will enjoy the challenging chess engine and the variety of features, including 12 computer opponents, head-to-head mode, and time controls. Kasparov took on Deep Blue; you can challenge the Chessmaster. (By Mindscape)

Graphics	Sound	Control	Fun/Factor	Challenge
3.5	4.0	3.5	4.0	Intermediate

## Dragon Lore 3DO



Dragon Lore is a full-screen, action RPG. Smooth, rendered 3D animation and voice clips accompany the great mythological storyline to make up a well-rounded game. RPG fans will enjoy the attention to detail as well as the intuitive motions and menus, but slow access time is one of the few setbacks. (By Mindscape)

Graphics	Sound	Control	Fun/Factor	Challenge
4.0	4.0	3.5	4.0	Intermediate

## Winning Post Saturn



Koei is back with yet another sim, this time in the high-yield field of horse racing. Unfortunately, this arena is neither very exciting, nor very good sim material. Watching other horses race (you have no control over the races) and breeding ponies has no place on a high-end next-gen system. Try PTO with real film footage. (By Koei)

Graphics	Sound	Control	Fun/Factor	Challenge
2.5	2.5	2.5	2.0	Intermediate

## Nester's Funky Bowling Virtual Boy



Nester's Funky Bowling is challenging and fun at first, but after a few games, the strikes come easier and the difficulty level never increases. Character animation and funky music spice up the gameplay; however, after a couple of frames even these become repetitive. The controls are accurate but limited. Although it's spare, it doesn't strike out. (By Nintendo)

Graphics	Sound	Control	Fun/Factor	Challenge
3.0	2.5	3.0	2.5	Intermediate