



By Slo Mo

The Virtual Boy's all set to serve up an excellent tennis match – if you don't mind playing as an Italian plumber who trades deuces with a teenaged ape. The Mario World characters certainly lend Mario's Tennis a cutesy look and feel, but this cart takes its tennis seriously.

Game, Set, and Mario

This game's graphics take the number-one seed. A behind-the-player view places you on a tennis court with a baseline-to-baseline perspec-



Mario's Tennis



PROTIP: It's tough to judge drop shots, so get as close as you can to the net.

tive, and the outstanding 3D visuals make you feel like you're right on the court. Although the black-and-red motif casts the illusion you're playing at night, you get used to it.

Mario's Tennis plays like a dream. You guide Mario through an impressive variety of moves in both singles and doubles matches. You can execute forehands, backhands, drop shots, volleys, overhead



Virtual Boy



PROTIP: When serving, hold up as you strike the ball to improve your shot.

smashes, and cross-court winners, depending on your position relative to the net. As in most tennis games, serving is

initially frustrating until you master the timing.

Yoshi shares the court as your doubles partner. He moves automatically to cover your behind in the forecourt and the backcourt. You need the help, too, because foes



PROTIP: If you press Hit (Button A or B) and miss the ball, quickly press Hit again – sometimes you can still connect.

like Donkey Kong Jr. and Kinopio scrape for every point. Mario's Tennis commits a fault only with its simplistic music and effects.

Tennis Dreams

Whether or not you're a racket buff, you can find plenty of cool gameplay in Mario's Tennis. It isn't Wimbledon, but the tennis is virtually the same. **G**



By Slo Mo

Think there's nothing new under the sun for pinball games? Then blast off for outer space with Galactic Pinball, where ramps and tracks drop under the tables and fly into your face.

Space Pucks

As long as the action's intense, you can't go wrong with pinball. Galactic Pinball accelerates the gameplay by providing you with an anti-

mini-shooters where spacecraft zoom down from the top of the table.

The pinball controls provide pinpoint accuracy. The flippers respond quickly with power and finesse. You can shake the table, too.

Each table has a sci-fi design, and each component



PROTIP: If the puck's falling into the unhittable area between the flippers, shake the table to knock it into flipper range.

GALACTIC PINBALL



PROTIP: Try to catch the puck with a flipper, then aim it where you want to hit it.

gravity puck to whack rather than low-tech steel balls.

The cart's four out-of-this-world tables (called Alien, UFO, Colony, and Cosmic) offer good diversity with two-, three-, and four-flipper gameplay, along with a mesmerizing array of targets, bumpers, and skill shots. There are also bonus games, such as the



PROTIP: On multiframe tables, don't hold down the lower flippers when you hit the puck with them, or the upper flipper won't be set for the second hit.

seems to hang suspended in space against a starry background. It feels like you're looking into outer space, too.

As you play, the VB paints sharp monochrome graphics, and the 3D effects accentuate the otherworldly look. Tracks and ramps dip over, under, and through the tables. Sometimes special ramps pop up and seemingly into the Virtual Boy eyepiece for a dizzying effect.

The sounds do the job. GP's spacey effects are fun but not dazzling.

Pin-Head Heaven

Galactic Pinball rocks and rolls. If pins are your passion, you owe it to yourself to check out this galaxy. **G**

Mario's Tennis by Nintendo

Graphics	Sound	Control	Fun factor	Challenge
4.5	3.5	4.0	4.0	INT.

\$29.95
8 mags
Available now
Tennis
1 player

Behind-the-player view
Multiscrolling
ESRB rating: Kids to Adults

Galactic Pinball by Nintendo

Graphics	Sound	Control	Fun factor	Challenge
4.0	3.5	4.0	4.0	INT.

\$29.95
8 mags
Available now
Pinball
1 player

1/4-overhead view
Multiscrolling
ESRB rating: Kids to Adults

Waterworld

Saturn

32X

Genesis

Super NES

Jaguar

Virtual Boy

Game Boy

Ocean's slogging away, crafting versions of *Waterworld*, which is based on Kevin Costner's much-talked-about movie, for all the above systems.

Details on gameplay are sketchy, but this action/adventure is set to closely track the events in the movie – which means boating action, shooting action, and lots of water!

By Ocean

Available Fall '95



World Series Baseball

32X

Things are looking up a bit for the 32X this fall as a series of high-profile games come out for the system. *World Series Baseball*'s one of the best games to date for the Genesis. Enhanced features for this 24-

meg game include customized leagues and 28 real stadiums.

By Sega

Available Fall '95



Virtual League Baseball

Virtual Boy

This first baseball game for the Virtual Boy includes 18 national teams in three continental leagues and a race for the Virtual League International World Series pennant, as well as an All Star mode. The standard baseball gameplay takes on an entirely different perspective

with the Virtual Boy's unique graphics.

By Kemco America
Available September



The Mask

Super NES

No jeers please. *The Mask* is finally coming to the SNES. The game is a lot like the movie: You play Stanley Ipkiss, complete with mask, and ramble through seven levels of action/adventure play for one.

The game's highlight is probably the special moves that mimic the movie – Stanley's sneak walk, his use of

various props like his "wa-hooohhghahh" horn, and his Cuban Pete dance.

By T+HQ

Available now



Super Return of the Jedi

Game Boy

Game Gear

T+HQ's done a good job of picking up top titles from other developers and translating them for the handheld systems. Its latest efforts are versions of *Super Return of the Jedi* for the Game Gear and Game Boy. This action/adventure classic, the third in the Star Wars trilogy from LucasArts, is a good addition to the handheld library.

By T+HQ

Available Fall '95

