

The Virtual Boy

by VegaBros

What's in the Virtual Boy package

(Source: <http://www.nintendo.com>)

Processor:	32-bit RISC CPU
Speed:	20MHz
Display:	RTI Dual mirror-scan, high resolution LED displays
Resolution:	384 x 224 pixels for each eye
Software:	8 or 16 Megabit ROM Game Paks (standard configurations)
Sound:	Digital Stereo Sound (self-contained speaker system)
Controller:	Double-grip with two directional control buttons
Two Player:	Playlink Cable (not included) connects two Virtual-Boys
Pack In Game:	Mario's Tennis

For \$169.95 you get ALL the above. Also note that the 8 or 16 Megabit Game Paks can increase (Nintendo just gave us the standard configurations), and with compression techniques, they can fit even bigger games in those small carts.

Now, exactly which companies are working for it?

Imax
Activision
Acclaim Japan
Ascii
Atlus
Virgin Interactive
Enix
Electronics Arts
Capcom
Culture Brain
Kemco
Konami
Koei
Sunsoft
Jaleco
Sammy
Square
Seta
Taito
Takara
Data East
Tecmo
Hudson
Bandai
Pony Canyon

Expect to see some really awesome games for the Virtual Boy. Final Fantasy, Chrono Trigger, Zelda, Metroid, DKC, KI, EarthWorm Jim, Street Fighter, Mega Man are ALL very possible Virtual Boy titles. As a matter of fact, RARE announced that they are working on TWO Virtual Boy titles, KI and DKC would be the obvious choices.

Also, if you are thinking of getting rid of your SNES (I don't know why you would, especially with AWESOME games coming out this Fall), you can get \$100 store credit at Babbage's if you return a SNES with 3 games. That means you can get a Virtual Boy for ONLY \$69.95!

If you are still not sure of the Virtual Boy, go to BlockBuster and rent it. They have a promotion going on where you can rent a Virtual Boy plus TWO games for two night for \$10, and when you return it, they will give you a \$10 coupon off a Virtual Boy. But DON'T listen to other people who say that this system is no good, try it for yourself.
