

Exclusive.
Brando spanking new Nintendo hardware on its way! Read all about the amazing new 3D 32bit system exclusively in TOTAL!

VIRTUAL BOY UNVEILED

EXCLUSIVE FIRST LOOK



Nintendo recently unveiled their 32bit successor to the Game Boy at the Shoshinkai software exhibition in Japan and what a stonker it is too! The Virtual Boy caused quite a stir in the gaming community and far surpasses any previous attempts at 3D gaming. On top of all this, it's portable! Not bad!

The Virtual Boy uses two high-resolution displays to produce a 3D experience not possible on traditional television and LCD screens. The player's face is pressed against these screens allowing total immersion into your own private universe. The 3D experience is displayed by high resolution red images against a black screen and is enhanced through advanced stereophonic sound.

Little is known about the official UK release date except that it should be in the shops before next Autumn. The price, however has been confirmed to be considerably less than £200 with software somewhere in the region of £40 (hopefully it'll be considerably below).

Nintendo president, Hiroshi Yamauchi told TOTAL! "It has always been Nintendo's strategy to introduce new hardware systems only when technological breakthroughs allow us to offer innovative entertainment at a price that appeals to a world-wide audience. Virtual Boy delivers this and more. It will transport game players into a virtual utopia with sights and sounds unlike anything they've ever experienced - all at the price of a current home video game system."

Nintendo are remaining tight-lipped on software support but did let it slip that the first three games will be *Super Mario VB*, *Space Pinball* and *Telero Boxing*. We'll be bringing you more news from the Las Vegas CES in a couple of months when Nintendo of America officially unveil the Virtual Boy.

Delighted punters at the Shoshinkai Software Exhibition marvel at the Virtual Boy. Do they look cool?

