VIRTUAL NEWS

VIRTUAL BOY UPDATE

Don't believe what you read about the Virtual Boy in other mags. Most of the gaming media seem intent on hating this 32-bit system, seemingly before they've even played it. Well, we got a chance to have a decent play on it this month and here's the verdict...

ROB – So far my favourite game is *Mario Clash*. It's very similar to the original *Super Mario Bros* but much, much better. I can't get over how deep the levels are. On top of that the action takes place in all directions. It's difficult to get hold of but great fun.

IT'S BRR-IILLIANT!

ATKO – For me Mario's Dream Tennis is pick of the crop. I thought nothing could surpass *Smash Tennis* in terms of gameplay but this is just brilliant. The court really does appear to stretch back into the distance. This superb 3D effect is well worth the Virtual Boy's hefty price tag in my opinion.

ANDY – What are those two on about? *Galactic Pinball* is easily the best of the bunch. What better way to show off the system's 3D capabilities than with a good dose of flipper related antics? The tables stretches back so far that you forget you're actually playing a game after a while. I love it!

We'll all have to wait until the Virtual Boy is officially released in this country to find out the winner of this pathetic 'my game's better than yours' squabble. It shouldn't be too long now because it'll be in American shops next month. Keep reading.

Yes these games do look very ropey on the page but in the flesh you'll wonder how you ever managed without the Virtual Boy. Honestly! What you don't believe us? Well bog off then! You'll be sorry!